




# "How Has Adaptation Allowed Us to Survive?" (Drawing: Art)

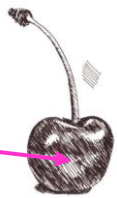
## Key Vocabulary

composition	contour line	hatching	horizon	light source	perspective	scumbling	stippling	vanishing point
Artwork using <b>different elements together</b> .	<b>Outline</b> of a shape.	Creating tone using <b>parallel lines</b> .	Point where the <b>Earth meets the sky</b> .	Direction from where <b>light comes from</b> .	Effect of making an <b>object 3D</b> .	Creating tone using <b>overlapping circles</b> .	Creating tone using <b>small dots or specks</b> .	Point <b>furthest away</b> . <b>Lines in a picture meet</b> .
								

## Big Ws: Tone

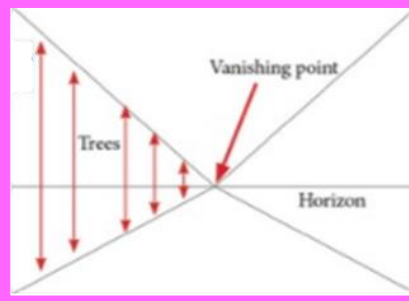
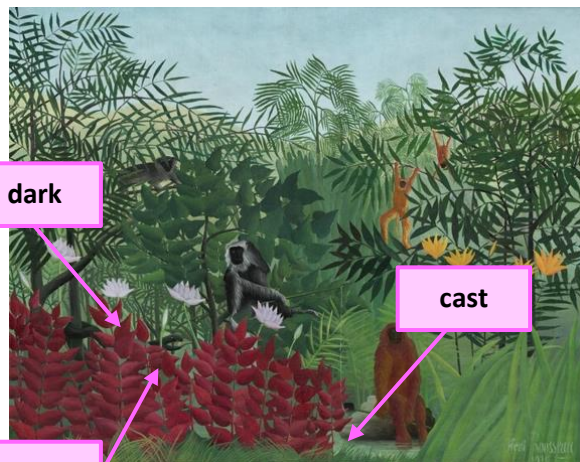
### hatching

lines closer together = darker



lines further apart = lighter

### light sources



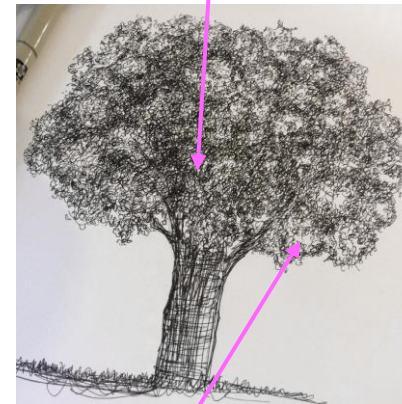
### What I can remember

- ✓ Proportional buildings (Sir Charles Barry Y5)
- ✓ Stone Age scene (Y3: Laura Barbosa)
- ✓ Charcoal St Paul's Cathedral (Y2: William Kentridge & Frank Auerbach).

## Big Ws: Texture

### scumbling

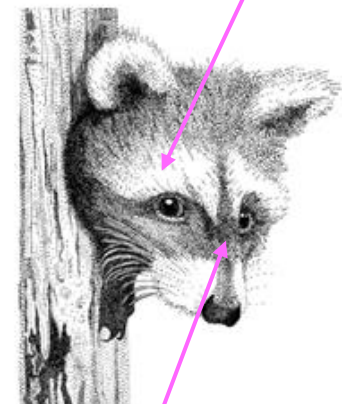
more tightly packed circles = more depth



less tightly packed circles = foliage shape and space

### stippling

dots further apart = less texture



dots closer together = greater texture and detail

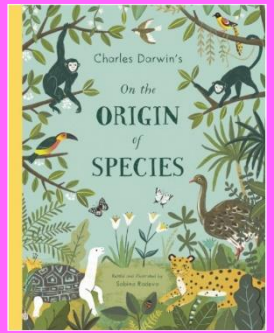
## Important People

### Henri Rousseau (1844-1910)



- French painter who loved painting **tropical places** using **imagination**.
- Used **directional lines, positioning**, perspective and **layering of tone** to create **movement** and **depth**.

## Big Ws: Drawing Mediums



## Surprise



## Rain Movement

- line direction
- broken lines
- layering on a grey sky

## Tiger Movement

- line direction
- layering of colour to show "pounce"

## Jungle Depth

- overlapping plants
- larger, more detailed plants in the foreground

## Big Ws

### depth

Creating the idea that there is a **distance/ space** between the **foreground** and the **background** in artwork.

- **overlapping**
- **shading and tone**
- **size and detail**
- **vanishing point**

### movement

Creating the idea that things in an image are **moving**.

- **layering or broken colour**
- **line direction**